

Co-Creating the Future of Education

The 4th Redesigning Student
Learning Experience
in Higher Education (RSLEIHE)

Online Briefing

3 April 2023

Rundown

- Welcoming
- HERDSA (Hong Kong Branch)
- The RSLEIHE Scheme
- Sub-themes for the 4th RSLEIHE
- Project Working Timeline
- Q & A

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Call for Proposal Submission
Opportunity for Student-Staff Partnership



The Champion team will receive
HKD 7,000 cash award

BRIEFING SESSION ONLINE

3 April 2023 (Mon)
5:30 - 6:30pm, Zoom

INFORMATION



<https://herdsahk.edublogs.org/>
herdsa.hk@gmail.com

Co-Creating the Future of Education

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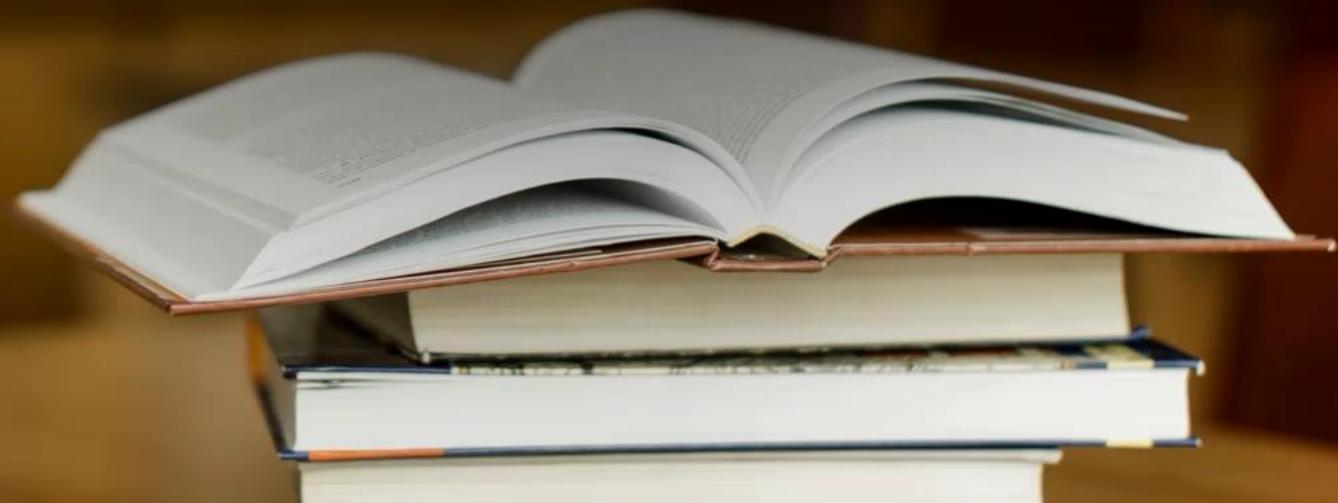
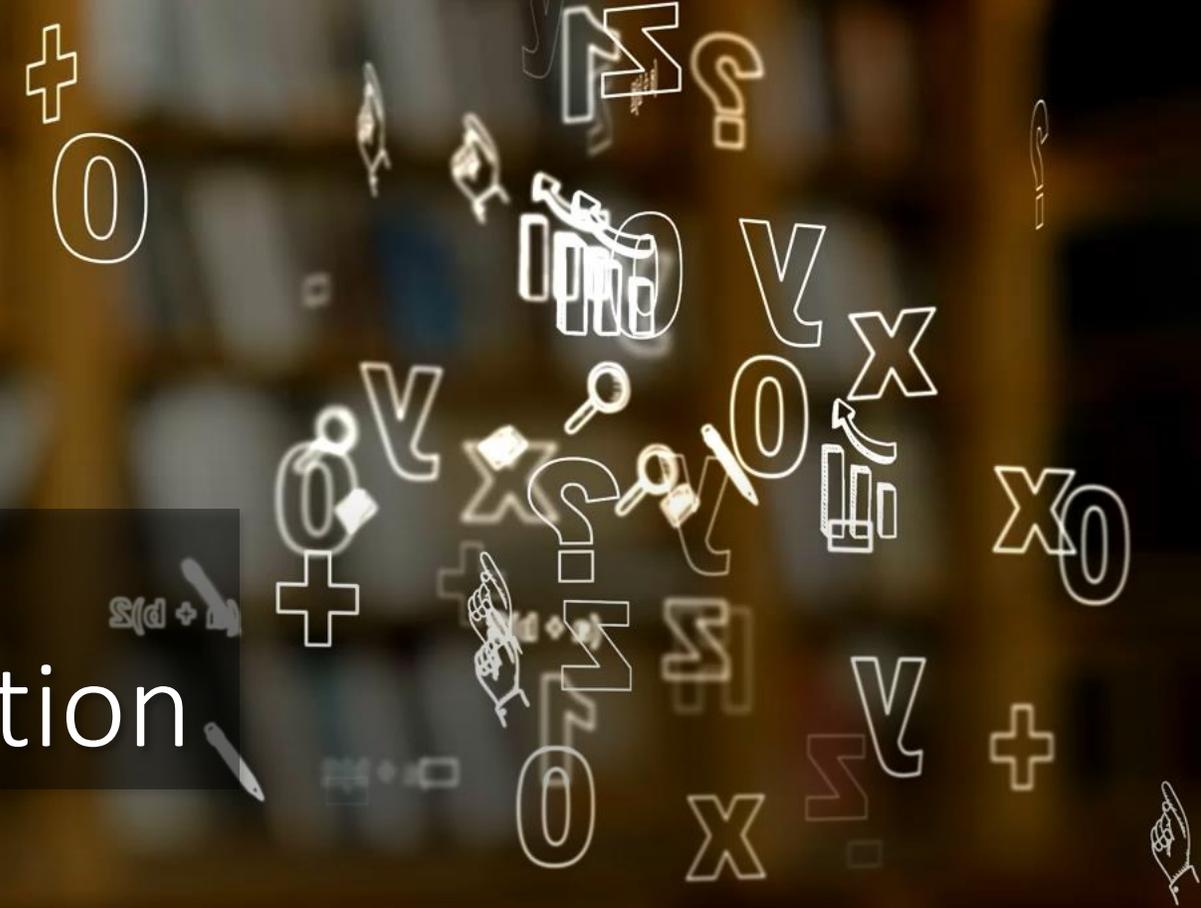
Online Briefing

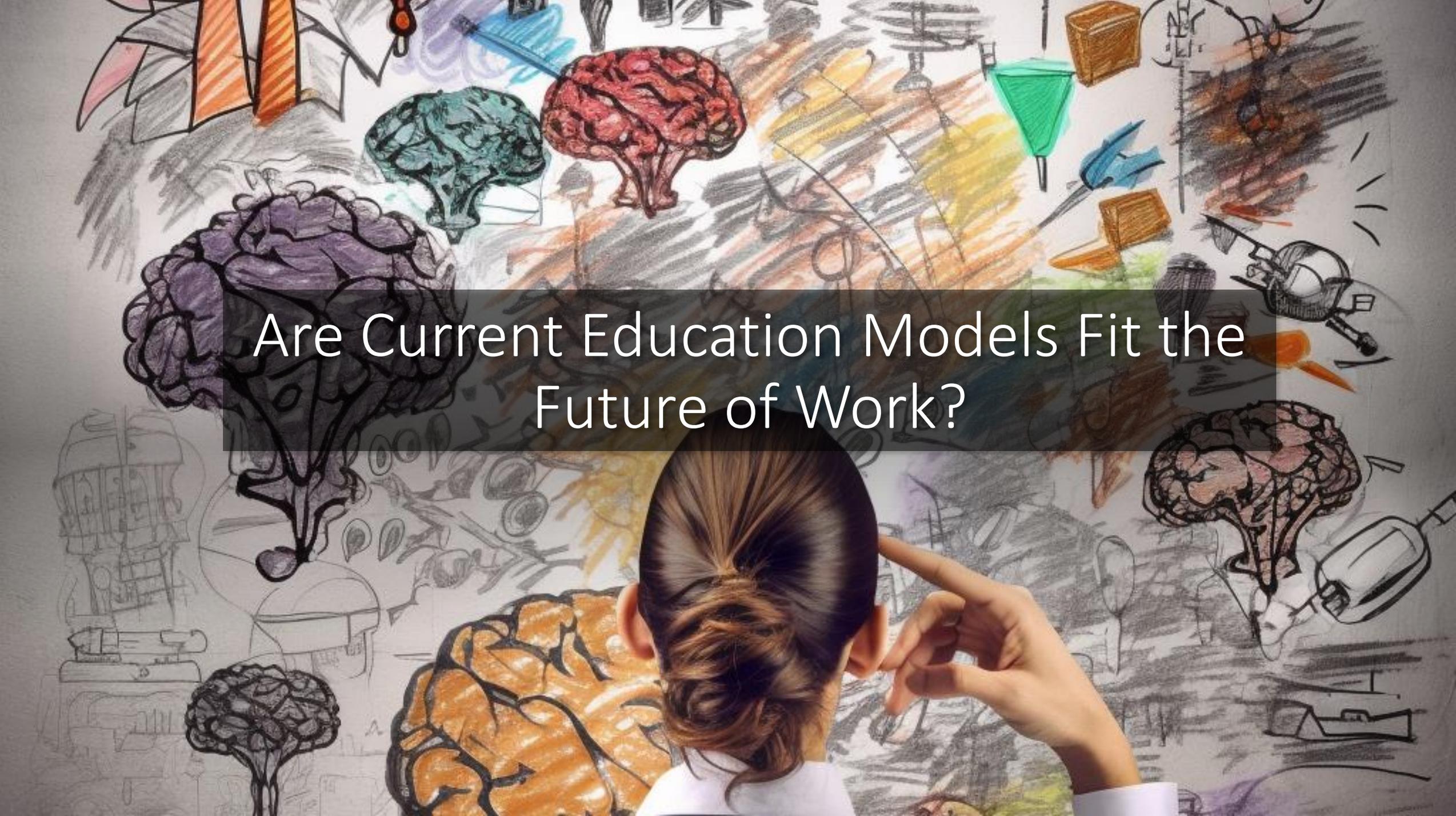
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Co-Creating the Future of Education



A woman with her hair in a bun is seen from behind, pointing her right index finger towards a wall. The wall is covered in a dense array of colorful sketches and drawings. Several prominent sketches are of human brains, rendered in various colors like purple, green, red, and orange. Other sketches include a blue bird, a green umbrella, a brown box, a blue pen, a magnifying glass, and various abstract shapes and lines. The overall scene suggests a creative or educational environment where the woman is engaged in a discussion or presentation about the content on the wall.

Are Current Education Models Fit the
Future of Work?

Education 4.0: 3 Skills that Students Need



PROBLEM-SOLVING

Additional skills developed: creativity, data analysis, perseverance, critical-thinking

- Approaches problems with curiosity
- Studies situation to identify root cause
- Brainstorms potential solutions and tests on small scale
- Reviews outcomes, scales up, keeps monitoring



COLLABORATION

Additional skills developed: communication, persuasion, conflict resolution, task management

- Is influential with and influenced by good data
- Willing to change mind when confronted with new evidence
- Able to build relationships with anyone
- Acts quickly to lower tension and resolve conflicts
- Communicates respectfully and listens actively



ADAPTABILITY

Additional skills developed: resilience, buoyancy, self-regulation, goal-setting

- Shows comfort with uncertainty, sudden changes, unfamiliarity
- Makes decisions and develops solutions under pressure
- Shifts seamlessly from following to leading
- Welcomes opportunities to learn new topics, master new skills

WEF, 2 Jan 2023

<https://www.weforum.org/agenda/2023/01/skillsets-cultivated-by-education-4-0-davos23/>



Generation Z: Global, Social, Visual, Mobile, Connected

The Generation Z

Born between mid-90s and
early 2000

2.47 billion, about 32% of
world population

Generation Z: Global, Social, Visual, Mobile, Connected

- Digital Native - all technology all the time
- Grown up in a fast-moving age
- Searching for meaningful and authentic experiences
- Expect personalized and on-demand experiences

HOW DOES GEN Z LEARN?



By doing
(e.g. working through
examples)

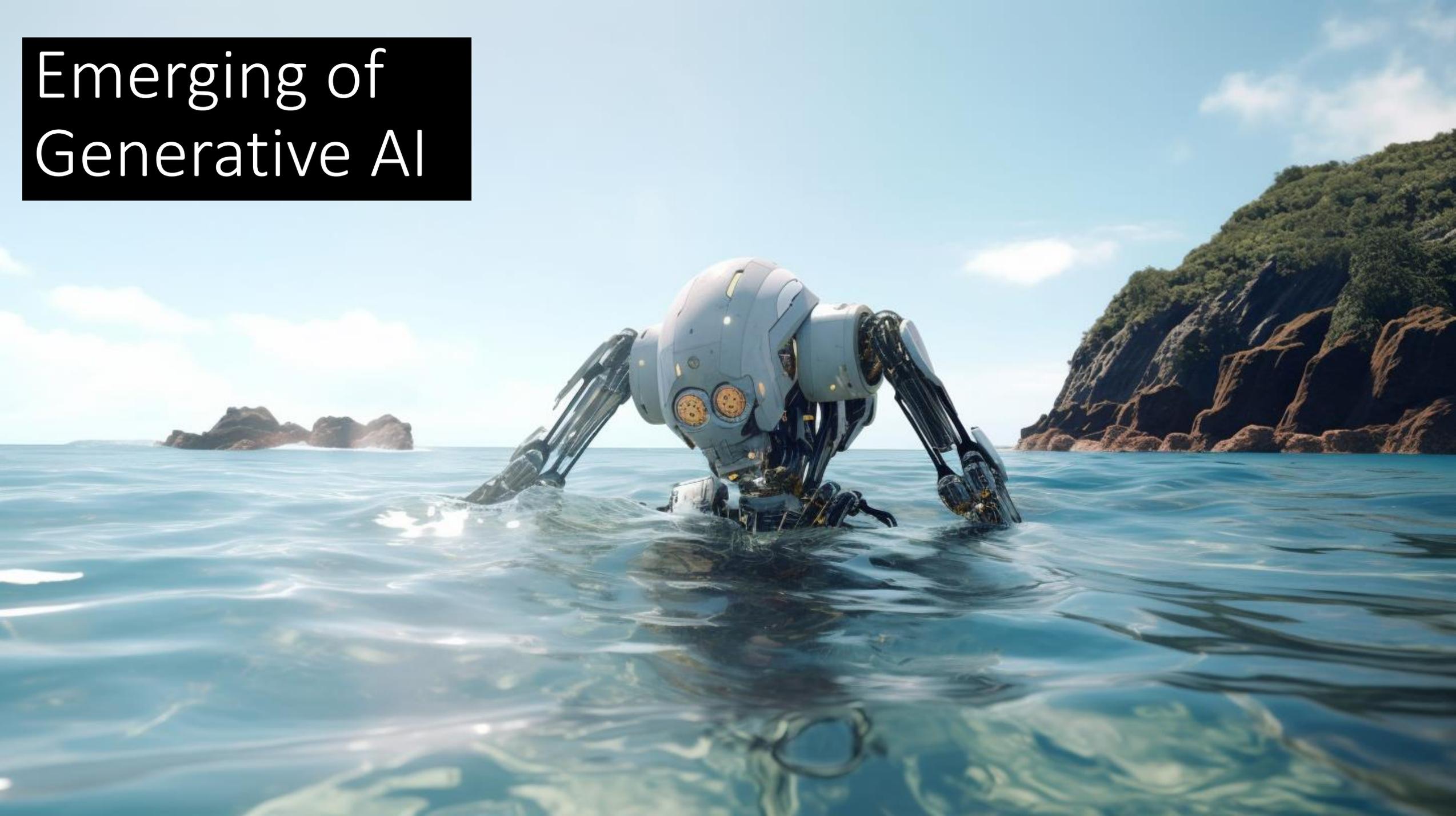


By seeing
(e.g. reading course
materials)



By listening
(e.g. classroom
lecture)

Emerging of Generative AI



A top-down view of several people's hands holding wooden puzzle pieces. The hands are positioned around the edges of the frame, with some holding pieces that are being brought together. The background is bright and slightly blurred, suggesting an indoor setting with large windows. The overall tone is collaborative and focused.

Join Force to Crack the
Puzzle of What Works for
the Future of Education

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HERDSA HK Branch

Dr Crusher Wong
Office of the Chief Information Officer
City University of Hong Kong

HERDSA (Hong Kong Branch)

- Local chapter of Higher Education Research and Development Society of Australasia (HERDSA)
- Hong Kong Branch established in 1997
- Share best practices and exchange ideas on topics of strategic importance to the local higher education
- Organizer of the Redesigning Student Learning Experience in Higher Education (RSLEIHE) Awards



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The RSLEIHE Awards

- Initiated in 2017
- Promote Students as Partners (SaP) – collaborative relationship between students and teachers for enhancing T&L
- Include an **award scheme**, a **symposium** and a **publication**
- HKUST, HKBU & HKU are the co-organizers of the 4th RSLEIHE Awards

Objective

To create and share local examples of **student-centred, student-initiated, future-orientated teaching** and learning experiences which can **engage and empower students** and directly **meet their future needs** in a meaningful manner.

Key words illustrating the expectation of the projects

- Student-centred
- Future-orientated
- Innovative



Eligibility & Participation

- All **full-time undergraduate and postgraduate** students who are studying in a local university or tertiary institution are invited to form teams to submit a project proposal.
- Each team should include **at least two students** and maximum two academic or professional **staff** as adviser(s).



Awards

Three Distinguished Awards

- **The Winner (HK\$ 7,000)**
- **1st Runner-up (HK\$ 5,000)**
- **2nd Runner-up (HK\$ 3,000)**

People's Choice Award (HK\$ 1,000)



Participants

	RSLEIHE 2017	RSLEIHE 2019	RSLEIHE 2021
Participated institutions	7	7	7
Submitted proposals	13	9	22
Completed projects (within 6 mths)	11	8	17
- Participated faculty/staff	11	7	21
- Participated students	45	32	53
Symposium participants	~100	~100	~170



The 1st RSLEIHE (2017)



The 2nd RSLEIHE (2019)



The 3rd RSLEIHE (2021)

On-line Publications

To share the ideas and experience of the students and their advisers with the local and international higher education communities, we have put together three on-line publications (<https://herdsahk.edublogs.org/>).



Students as Partners

Dr Peter Lau

Centre for the Enhancement of Teaching and Learning
The University of Hong Kong

Students as Partners (SaP) in T&L in HE

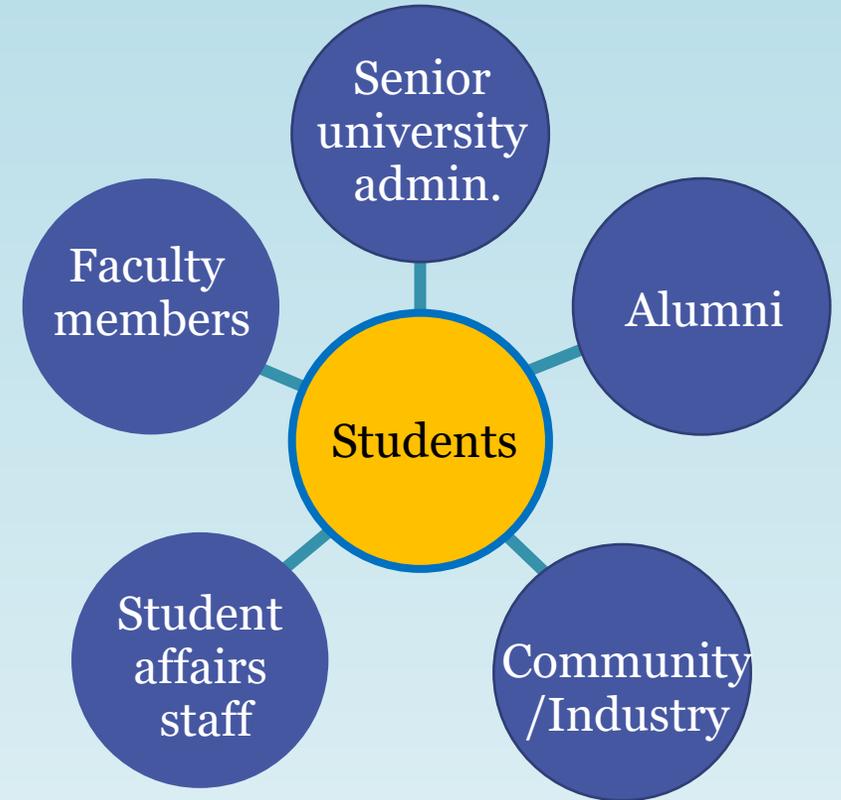
Also known as:

- Student Partnership
- Student-Staff Partnership
- Student-Teacher Partnership
- Student-Educator Partnership

Emphasizes the **active** and **collaborative** role of students in shaping their own learning experience and contributing to the development of teaching and learning.

Key scholars:

Cathy Bovill, Alison Cook-Sather, Peter Felten, Mick Healey, Kelly Matthews, and Carmen Werder.



Students as Partners (SaP) in T&L in HE

“A collaborative, reciprocal process” of teaching and learning whereby **“all participants have the opportunity to contribute equally, although not necessarily in the same ways, to curricular or pedagogical conceptualization, decision making, implementation, investigation, or analysis”**

(Cook-Sather, Bovill, & Felten, 2014, pp. 6-7)



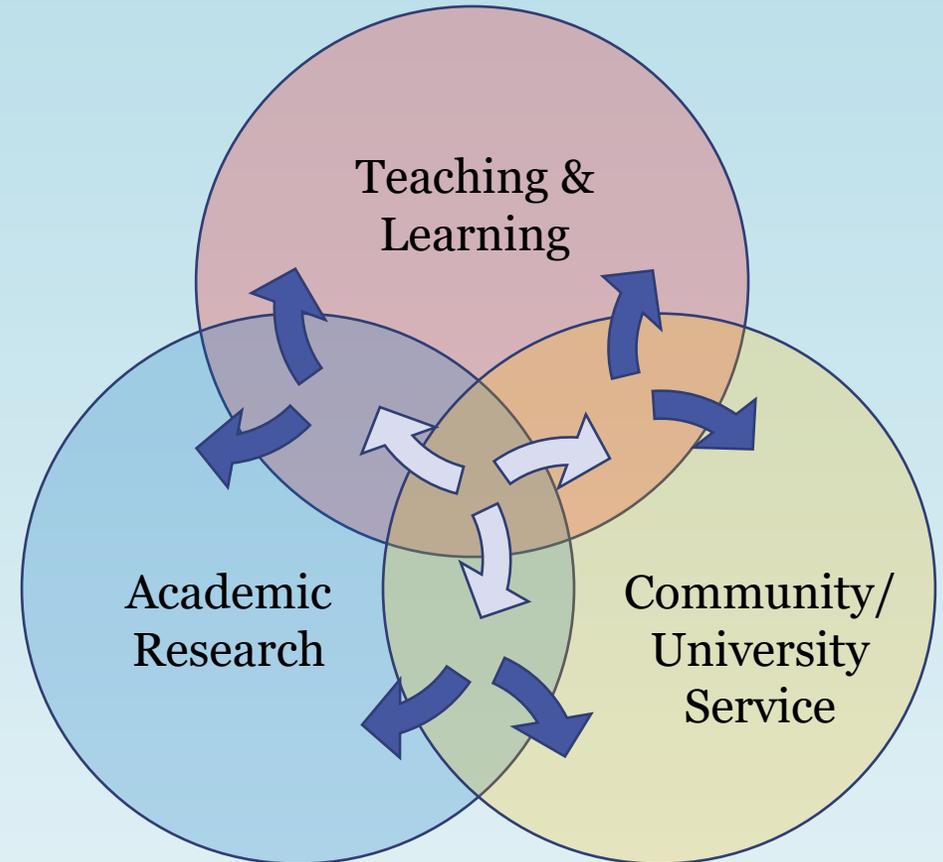
3Rs principles: **Respect**, **Reciprocity**, and Shared **Responsibility**

It requires both teachers and students have a **strong sense of agency to collaborate and contribute their experiences/ expertise to valuable changes** in T&L.

Students as Partners (SaP) in T&L in HE

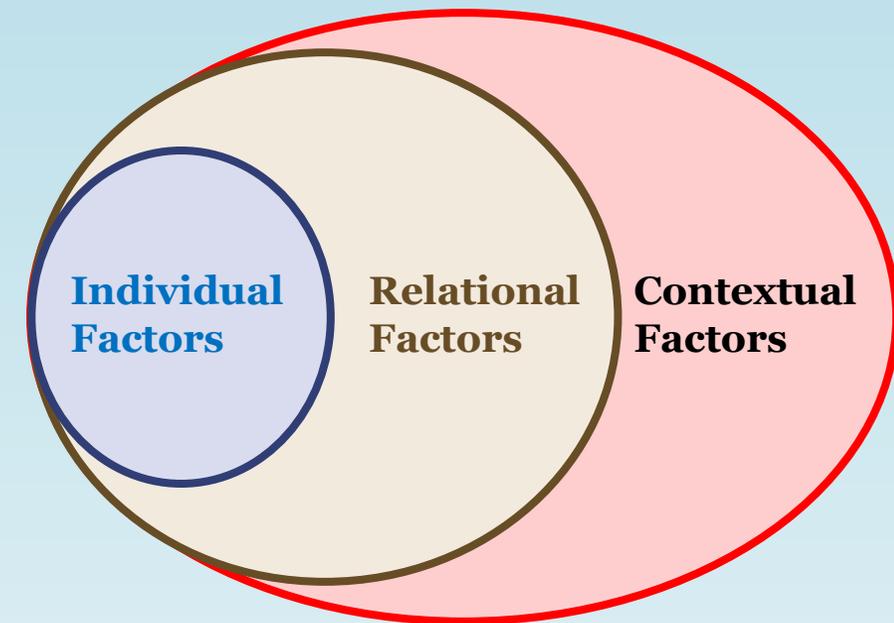
To redefine the roles that UG students can play in higher education, which might go beyond our traditional perception of “students”.

- Co-creators,
- Co-teachers,
- Co-designers,
- Co-investigators, etc.



Three practical tips for implementing SaP in curriculum

- Explore with students what different **possible roles** they feel comfortable to play (beyond the traditional student role in the classroom).
- Find ways to facilitate constructive **pedagogical conversation** between teachers and students (rather than the professional conversation on the content).
- Think about the resources that help to strengthen/develop **student agency**.



Framework of Factors/Resources Supporting SaP Development

Adopted from the Agency of University Student Scale:

Jääskelä, P., Poikkeus, A. M., Vasalampi, K., Valleala, U. M., & Rasku-Puttonen, H. (2017). Assessing agency of university students: validation of the AUS Scale. *Studies in Higher Education*, 42(11), 2061–2079. <https://doi.org/10.1080/03075079.2015.1130693>

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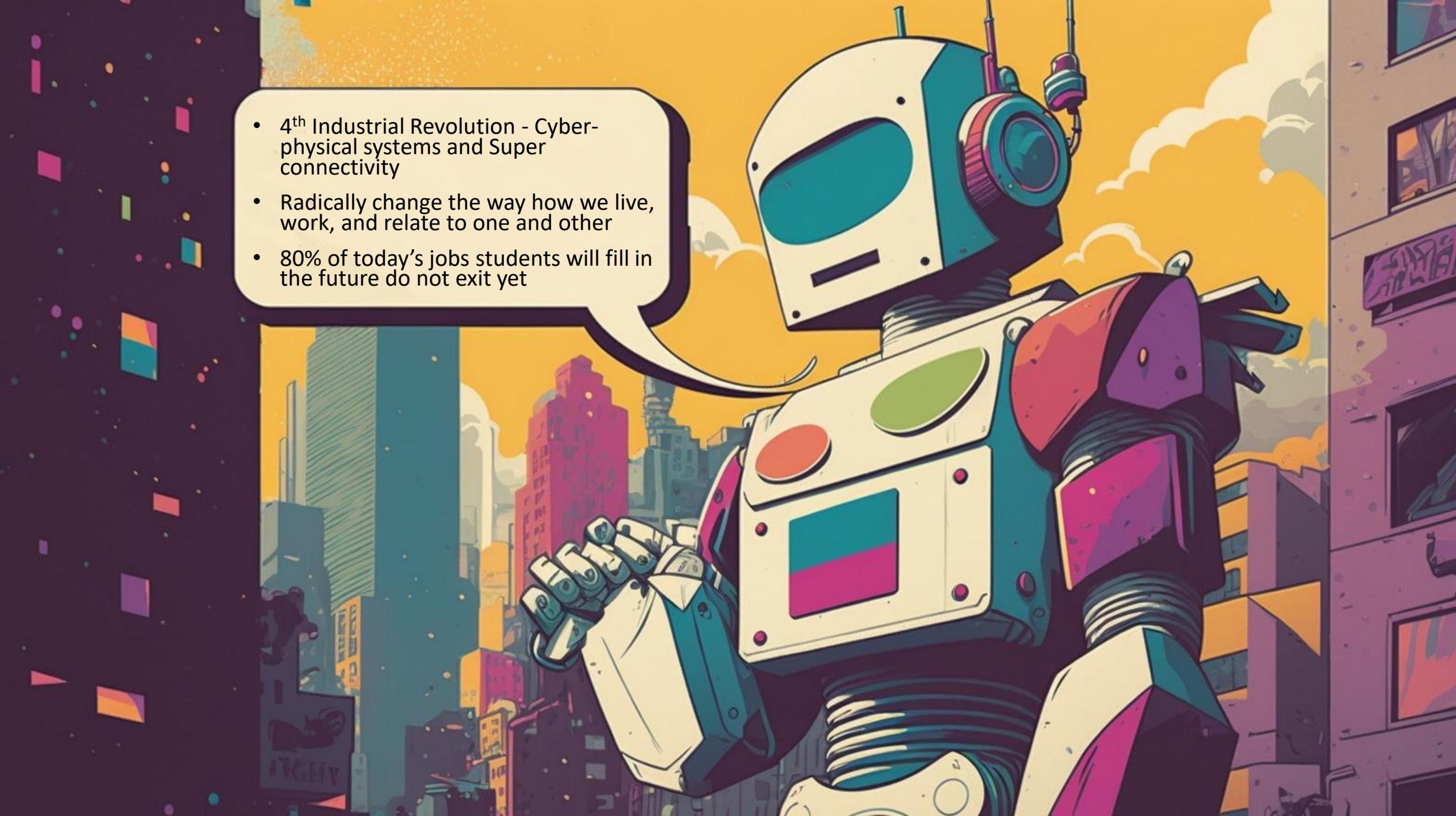
Sub-Themes for the 4th RSLEIHE

1. Holistic Competences/Graduate Attributes
2. Student Development Programmes
3. Self-regulated Learning
4. Pedagogical Change in the Post-Pandemic World
5. Alternative/Authentic Assessment

Other education innovations

Holistic Competences/Graduate Attributes & Student Development Programmes

Dr Beatrice Chu
Center for Education Innovation
Hong Kong University of Science and Technology

- 
- 4th Industrial Revolution - Cyber-physical systems and Super connectivity
 - Radically change the way how we live, work, and relate to one and other
 - 80% of today's jobs students will fill in the future do not exist yet

Holistic Competences

Technological skills: such as digital literacy, coding, data analysis, artificial intelligence, etc.

Social skills: such as communication, collaboration, empathy, intercultural understanding, etc.

Higher cognitive skills: such as critical thinking, creativity, problem-solving, learning to learn, etc.

- <http://oecd.org>
- <http://weforum.org>
- <http://unesco.org>



Cognitive		Interpersonal	
Critical thinking <ul style="list-style-type: none"> ● Structured problem solving ● Logical reasoning ● Understanding biases ● Seeking relevant information 	Planning and ways of working <ul style="list-style-type: none"> ● Work-plan development ● Time management and prioritization ● Agile thinking ● Ability to learn 	Mobilizing systems <ul style="list-style-type: none"> ● Role modeling ● Win-win negotiations ● Crafting an inspiring vision ● Organizational awareness 	Developing relationships <ul style="list-style-type: none"> ● Empathy ● Inspiring trust ● Humility ● Sociability
Communication <ul style="list-style-type: none"> ● Storytelling and public speaking ● Asking the right questions ● Synthesizing messages ● Active listening 	Mental flexibility <ul style="list-style-type: none"> ● Creativity and imagination ● Translating knowledge to different contexts ● Adopting a different perspective ● Adaptability 	Teamwork effectiveness <ul style="list-style-type: none"> ● Fostering inclusiveness ● Motivating different personalities ● Resolving conflicts ● Collaboration ● Coaching ● Empowering 	
Self-leadership		Digital	
Self-awareness and self-management <ul style="list-style-type: none"> ● Understanding own emotions and triggers ● Self-control and regulation ● Understanding own strengths ● Integrity ● Self-motivation and wellness ● Self-confidence 		Digital fluency and citizenship <ul style="list-style-type: none"> ● Digital literacy ● Digital learning ● Digital collaboration ● Digital ethics 	
Entrepreneurship <ul style="list-style-type: none"> ● Courage and risk-taking ● Driving change and innovation ● Energy, passion, and optimism ● Breaking orthodoxies 		Software use and development <ul style="list-style-type: none"> ● Programming literacy ● Data analysis and statistics ● Computational and algorithmic thinking 	
Goals achievement <ul style="list-style-type: none"> ● Ownership and decisiveness ● Achievement orientation ● Grit and persistence ● Coping with uncertainty ● Self-development 		Understanding digital systems <ul style="list-style-type: none"> ● Data literacy ● Smart systems ● Cybersecurity literacy ● Tech translation and enablement 	

DISTINCT ELEMENTS OF TALENT (DELTA)

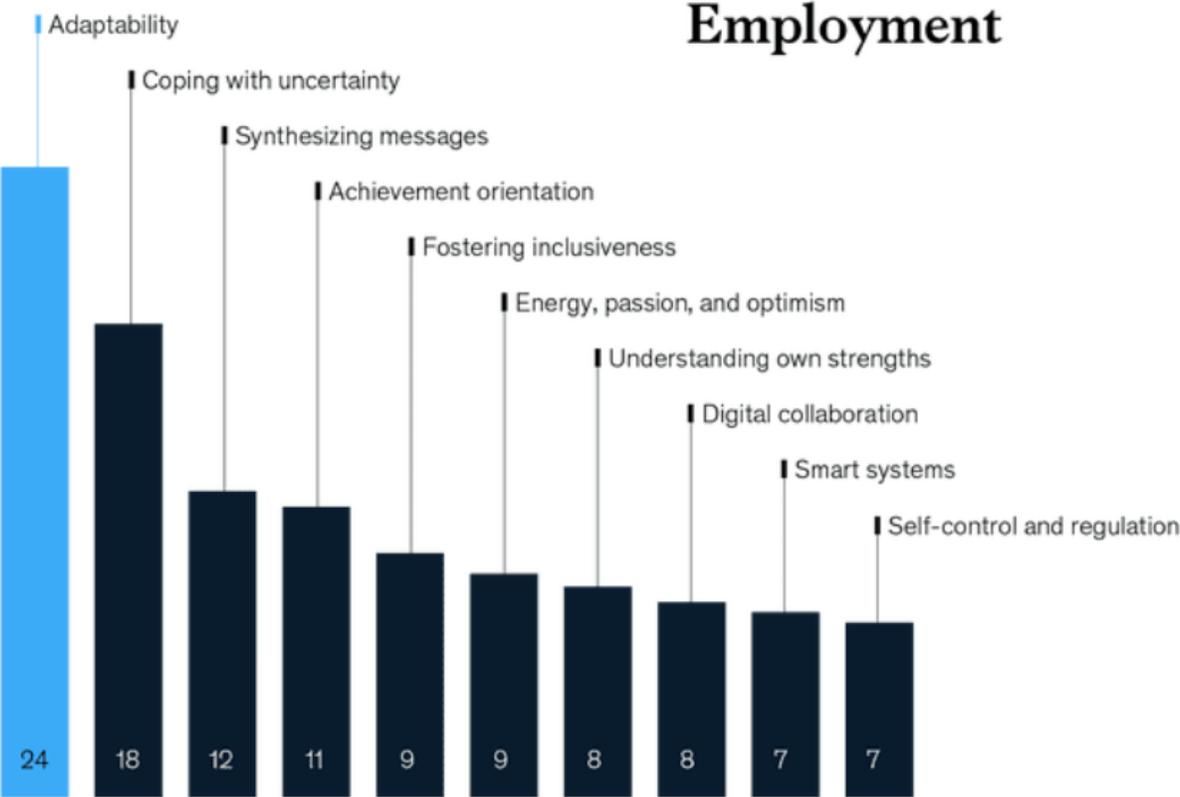
McKinsey Global Institute

[McKinsey: Which skills will be needed for the future of work? | World Economic Forum \(weforum.org\)](https://www.mckinsey.com/industries/future-of-work/our-insights/mckinsey-which-skills-will-be-needed-for-the-future-of-work)

¹Distinct elements of talent.

Proficiency in certain DELTAs is linked with higher likelihood of employment.

Increased chance of respondents with a higher proficiency in the DELTA¹ being employed,²%



Note: The margin of error is 3% with a 95% confidence interval. DELTAs selected based on individual contribution—holding other variables constant—to the probability of a survey participant being employed among those with income below the median or those with no income. People with income above the median were excluded to avoid skewed results because of higher proficiency in DELTAs.

¹Distinct element of talent.

²Increase in the odds of being employed if proficiency score is higher by 1 level, assuming all other elements and demographic variables are fixed/constant. Only OECD countries included in this analysis.



We can ask ourselves:

- How can holistic competencies be integrated into the curriculum and co-curriculum?
- How can students be more involved in shaping their academic experiences and contribute to developing the curriculum and teaching methods?
- In what ways can partnerships between students and faculty provide opportunities for students to take on leadership roles and develop their skills in areas that are in demand for the future of work?



Self-regulated Learning

Dr Kevin Chan

Department of Applied Social Sciences
The Hong Kong Polytechnic University

Self-regulated Learning

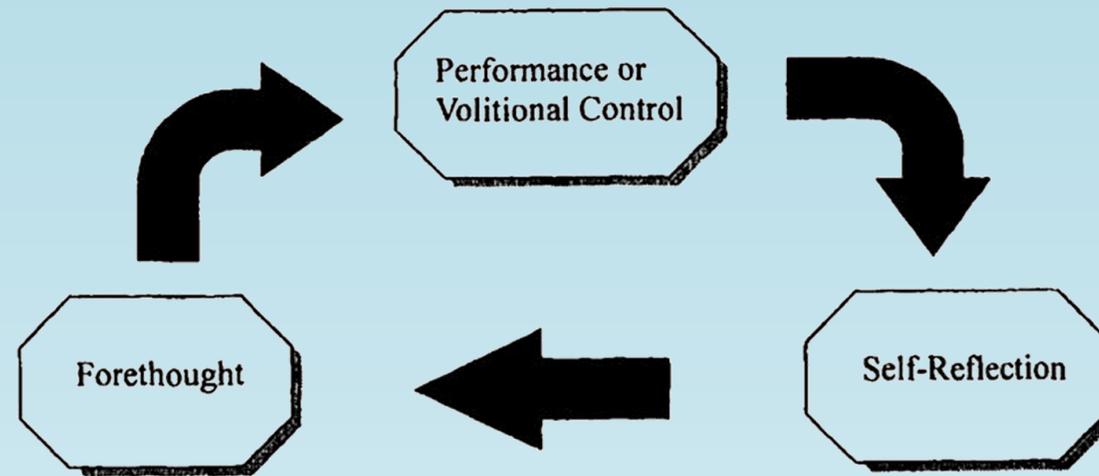


TABLE 1 Phase Structure and Subprocesses of Self-Regulation

Cyclical self-regulatory phases		
Forethought	Performance/volitional control	Self-reflection
Task analysis	Self-control	Self-judgment
Goal setting	Self-instruction	Self-evaluation
Strategic planning	Imagery	Causal attribution
Self-motivation beliefs	Attention focusing	Self-reaction
Self-efficacy	Task strategies	Self-satisfaction/affect
Outcome expectations	Self-observation	Adaptive-defensive
Intrinsic interest/value	Self-recording	
Goal orientation	Self-experimentation	

Pedagogical Change in the Post-Pandemic World

Professor Paul Lam

Centre for Learning Enhancement And Research

The Chinese University of Hong Kong



Inter-institutional Project
Establishing Effective Virtual Teaching Strategies
to Support Learning beyond the Classroom



香港中文大學
The Chinese University of Hong Kong



香港城市大學
City University of Hong Kong



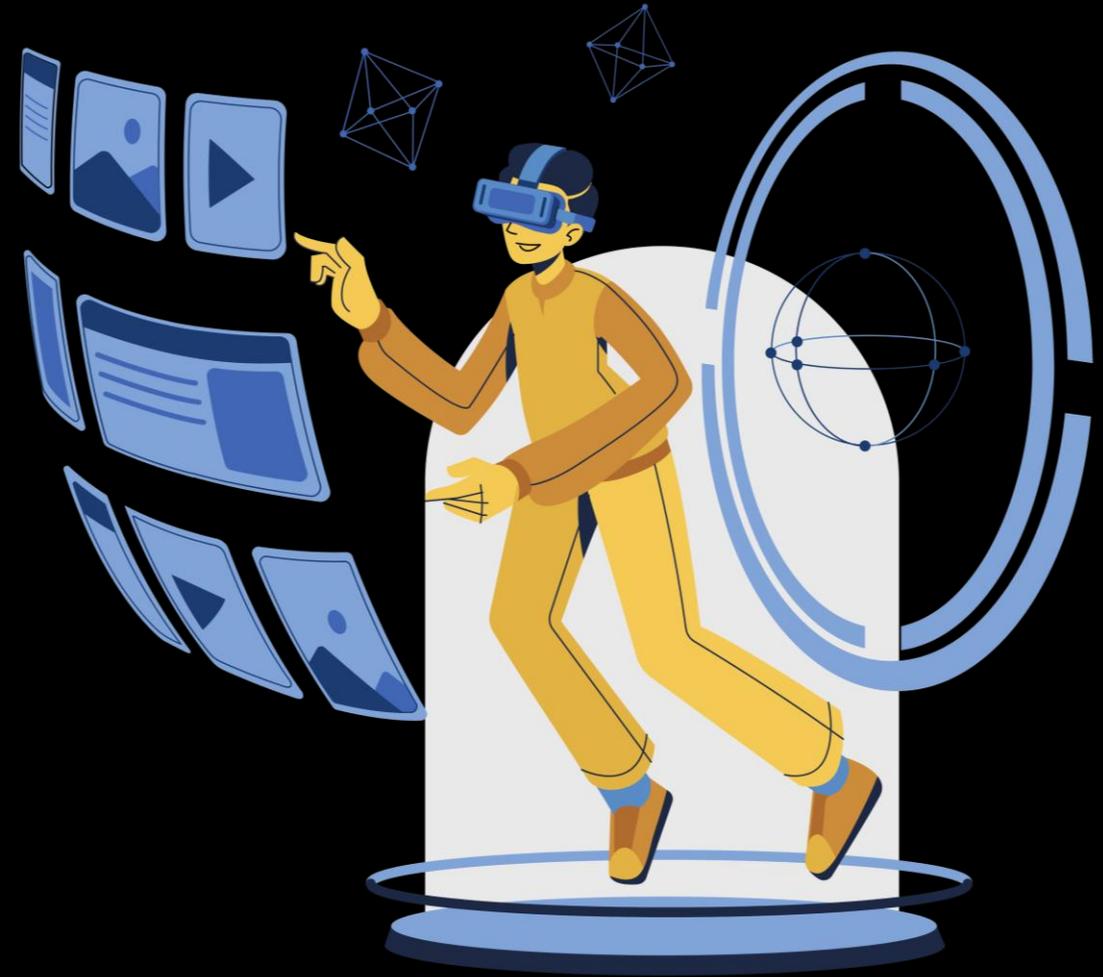
香港浸會大學
HONG KONG BAPTIST UNIVERSITY



香港科技大學
THE HONG KONG
UNIVERSITY OF SCIENCE
AND TECHNOLOGY

This inter-institutional project, "Establishing Effective Virtual Teaching Strategies to Support Learning Beyond the Classroom," is led by Prof. Paul Lam, Associate Professor of The Centre for Learning Enhancement And Research (CLEAR) at **CUHK**. It also involves collaboration with three partnering institutions, **CityU**, **HKBU** and **HKUST**. The project is established to delve into what **virtual teaching and learning (VTL) strategies** have been adopted to transcend learning for students in Higher Education in Hong Kong.

This project is generously supported by the UGC fund of the Inter-institutional Collaborative Activities for Virtual Teaching and Learning.



3 Initiatives



1. Explore new learning venues



2. Explore new internationalisation collaborations



3. Explore new extra-curricular learning

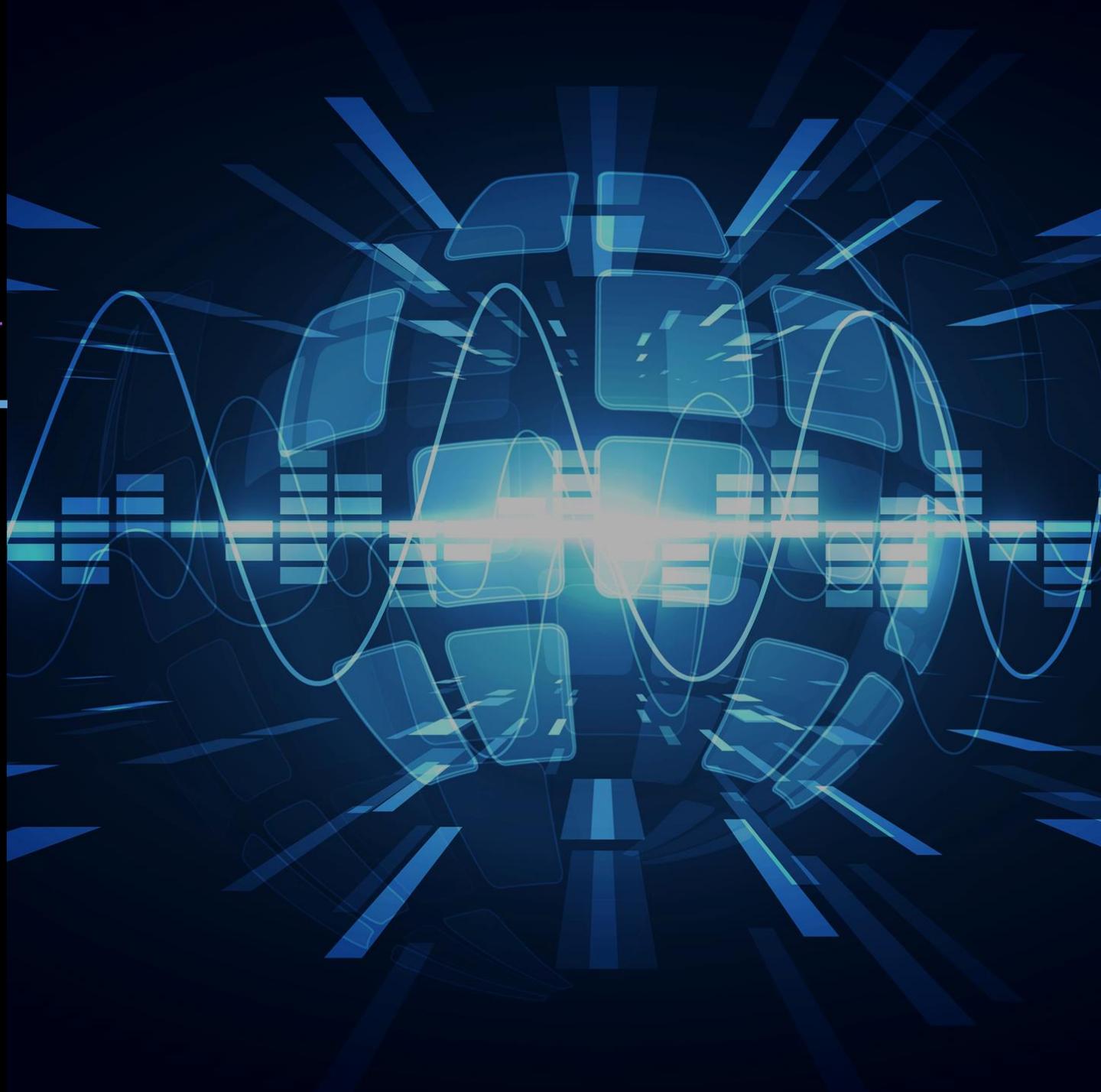
COLLECT GOOD PRACTICES

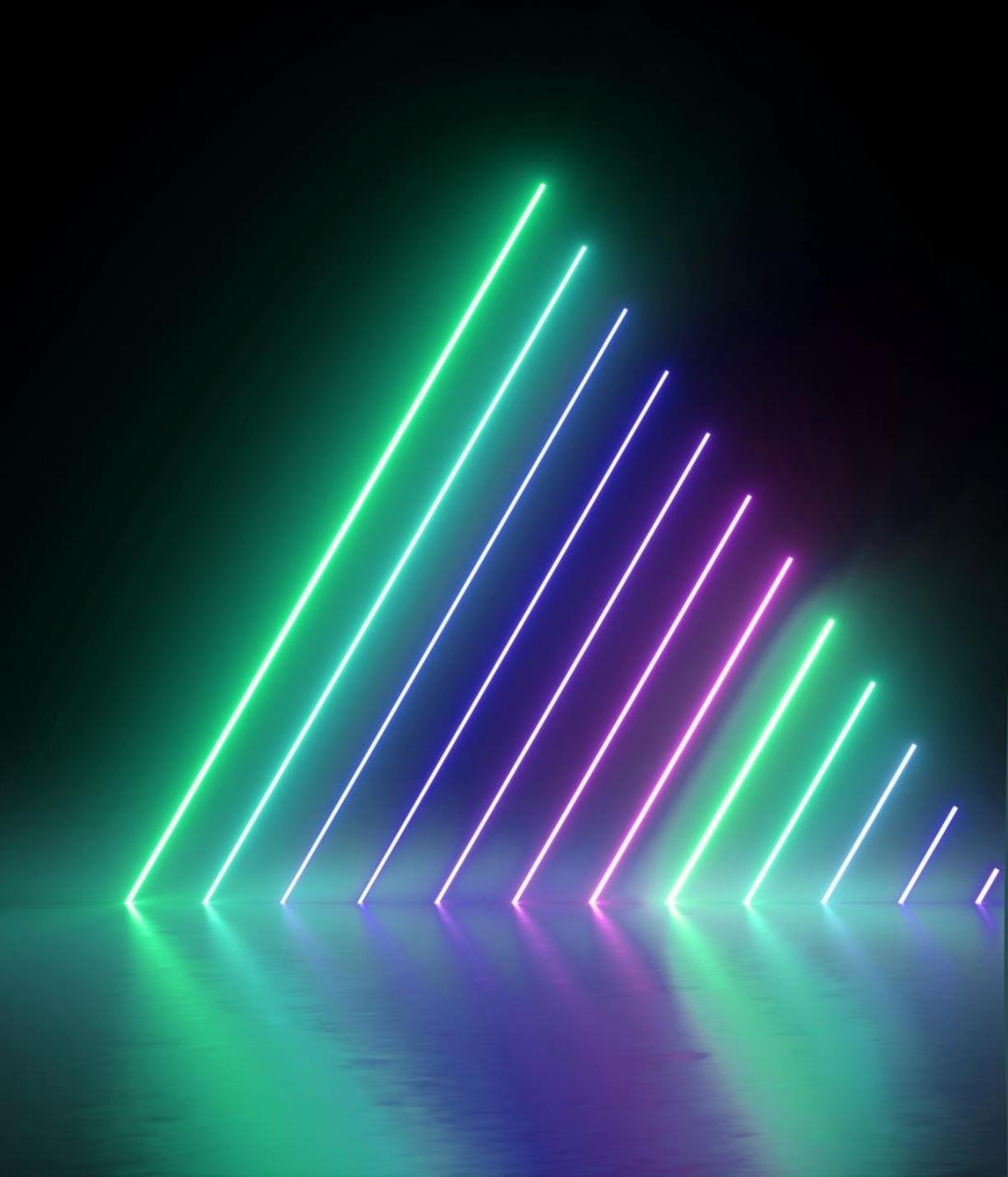
- We collected **32 good practices** from 17 disciplines and 6 professional units.
 - Good practices include but not limited to :
 - VR, AR, MR technologies
 - Gamification in education
 - Virtual exchange programme
 - E-peer learning
- and more...



<https://www.vtl-beyond-classrooms.com>

Scan the QR code below to
visit our website





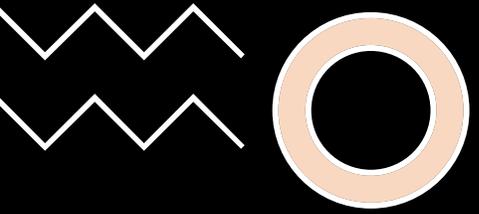
Authentic Assessment

Dr King CHONG

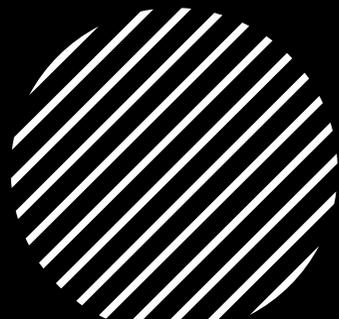
Centre for Holistic Teaching and Learning

Hong Kong Baptist University





**Drive to
Change**



Conventional assessment



Workplace setting



Conn~~X~~tion?

What is Authentic assessment

- **Enabling students to apply for tackling complex and ill-defined issues in real-life or professional situations through multiple approaches and greater autonomy (e.g., Rousseau, 2021; Sokhanvar, *et al.*, 2021).**
- **Gaining prevalence (e.g., Dawson, *et al.*, 2021; Sokhanvar, *et al.*, 2021).**

- Dawson, P., Carless, D., & Lee, P. P. W. (2021). Authentic feedback: supporting learners to engage in disciplinary feedback practices. *Assessment & Evaluation in Higher Education*, 46(2), 286-296.
- Rousseau, P. (2021). *Best practices in Alternative Assessments*. Ryerson University, the Learning & Teaching Office.
- Sokhanvar, Z., Salehi, K., & Sokhanvar, F. (2021). Advantages of authentic assessment for improving the learning experience and employability skills of higher education students: A systematic literature review. *Studies in Educational Evaluation*, 70, 101030.

Examples



Project: apply to handle practical problem or challenge, such as formulating a public policy or creating a marketing campaign.



Case studies: analyze real-world scenarios by application of knowledge and critical thinking skills, such as to analyze a company's financial statements to improve profitability



Practice: students are observed and evaluated while performing a task, such as a musical performance, speech delivery, or conducting scientific experiment.



Portfolios: collect/ compile works over time: essays, artifacts, projects, and other assignments, demonstrating learning progress and skills achieved



Simulation: realistic simulation requiring application of knowledge and skills. e.g., aviation students using flight simulator to practice or medical students using real instruments to diagnose



Exhibition: Students present their work to professional audiences

Student Voices



“I think authentic assessment is very practical because it can provide diverse perspectives to develop our abilities. When we are doing the project, we are developing collaborative and communication skills.”

“I think authentic assessment uses up-to-date topics and applies what we've learned in class. My course applied ethical concepts and theories to relevant real-life topics. We discussed vaccine policy but also involved some issues in public ethics.”

Authenticity and Practicality



Application

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Project Timeline

2023

20 Mar - 30 Apr

Call for project proposal

May

Results announcement and project teams confirmation

Early Jun

Co-creation training programme (by invitation)

Jul - Aug

Project preparation

Sept - Nov

Project implementation (Early Sept: Project Consultation)

Dec

Project written report submission

2024

Jan

The 4th RSLEIHE symposium (team presentations)

Feb - Mar

Project report revision for publication (by invitation)

Project Proposal Submission

- One proposal for each team
- Online submission by 30 April 2023 (Sun)
- Total length <720 words
- Six sessions (100-120 words each)
 1. Overview, purpose(s) and expected outcomes of the project
 2. Rationale
 3. Implementation
 4. Evaluation
 5. Endeavours for success
 6. Expected roles and contribution of the student team members



https://hku.au1.qualtrics.com/jfe/form/SV_6hgG6nSP3irkHqK

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- Matthews, K. E. (2016). Students as partners as the future of student engagement. *Student Engagement in Higher Education Journal*, 1(1) 1-5. Retrieved from <https://journals.gre.ac.uk/index.php/raise>

Holistic Competences/Graduate Attributes & Student Development Programmes

- The Organisation for Economic Co-operation and Development (OECD): <https://www.oecd.org/future-of-work/#skills-and-learning>
- World Economic Forum: <https://www.weforum.org/agenda/2023/01/skillsets-cultivated-by-education-4-0-davos23/>
- World Economic Forum: <https://www.weforum.org/reports/the-future-of-jobs-report-2020>
- McKinsey: <https://www.weforum.org/agenda/2021/06/defining-the-skills-citizens-will-need-in-the-future-world-of-work/>
- Goldman Sachs: https://www.key4biz.it/wp-content/uploads/2023/03/Global-Economics-Analyst_-The-Potentially-Large-Effects-of-Artificial-Intelligence-on-Economic-Growth-Briggs_Kodnani.pdf

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Self-regulated Learning

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Pedagogical Change in the Post-Pandemic World

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- Beardsley, M., Albo, L., Aragon, P., & Hernandez-Leo, D. (2021). Emergency education effects on teacher abilities and motivation to use digital technologies. *British Journal of Educational Technology*. <https://doi.org/10.1111/bjet.13101>

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